

Rookie League Rules Revised 3/12/08

- 1- Starting times for all games are official as posted in schedule book and website.
www.westlake-baseball.com
- 2- Baseball used is league supplied RIF5
- 3- Forfeits should never happen. Divide the kids and play.
- 4- Each player must play ½ of the innings of each game in the infield. Any exceptions (physical or safety) must be emailed to commissioner in advance. Placing of a player behind second base is considered an infield position. This player is not allowed on or in front of the bag. All outfielders must be on the grass. All players bat in a continuous order.
- 5- Playable conditions; Decision to determine fields unplayable prior to game time will be made by the recreation department thru the **rainout number, 440-808-5710.**
- 6- Batting helmets must be worn by all batters, runners and players coaching a base. A protective cup must be worn by all catchers.
- 7- No bat limitations. No metal spikes.
- 8- No bunting. There is supposed to be a lined 12 foot radius from home plate, any ball not making it past that line should be declared foul.
- 9- Home team uses the 3rd base dugout and provides the game balls. Home team uses the field to warm up from 6 to 6:15. Visitors use 1st base dugout and warm up from 6:15-6:30. Teams share the field equally before 6 PM. Weekends use 30 minutes prior but same format.
- 10- Players must be in complete WBL uniform. (League provided, hat, game jersey, socks. Players provide plain white baseball pants.)
- 11- No sliding, Please train your players to stop on second and third and run through 1st and home. (Appropriate situation) There will be a safety base for the runner at first.
- 12- Coaches will pitch to their own team by placing themselves behind the pitching safety net. The net should be placed approximately 18 feet from home plate. The coach will throw up to ten balls and the catcher will collect these balls and return them to the coach after the opposing team hits the ball or walks to first base. There should still be a player on the mound to fill the position of a pitcher.
- 13- Maximum number of swings/pitches is ten. We know everyone is sensitive to the player batting but what about the other 22 players sitting and watching? If the ball hits the safety net and gets stuck the play is dead, if the ball hits the net and returns back to the batter, the play is dead, if the ball hits the net and travels in front of, thru or past the net, the ball is live. Have the batter run to first regardless if the ball hits the net or not. Use own discretion without conflict. After 10 pitches the player goes to 1st base, he is not recorded as an out. **This run does not count as part of the 8 run rule. In other words we are letting this kid learn to run the bases.**

14- Run Rule; There are no advancements on overthrows. If the ball is hit into the outfield, the batter may continue to run until the ball reaches the infield.

15- Run Rule Cont; Maximum number of runs per ½ inning is eight. Play continuation is allowed but only eight runs are counted. I.e. If 7 runs have scored and bases are loaded and the player hits a long ball to the outfield the play continues to the ball gets into the infield. For that ½ of the inning that team scored 8 runs.

16- Games are 6 innings or two hours maximum.

17- Use of ineligible player by a manager is a serious matter and results in forfeiting any and all games the ineligible player participated in. The manager is subject to disciplinary action and/or removal from manager position.

18- Managers are responsible for pickup and return of all equipment on the equipment days under key dates on the website.

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